

GIRLS' VOLLEYBALL

2016-2017

1. SEASON OF PLAY

Girls = Winter Season

2. LEVELS OF COMPETITION

Junior Level

Senior Level

3. ELIGIBILITY

Senior Level - The following classifications shall apply for Senior GIRLS' VOLLEYBALL:

A	under - 500 students;
AA	501 - 950 students;
AAA	951 and over

Junior Level - The following classifications shall apply for Junior GIRLS' VOLLEYBALL:

A	Schools with a population of 799 or under
AA	Schools with a population of 800 or more

Note: School classification is based on enrolment on **October 31st** of the PREVIOUS school year.

Note: According to ARTICLE XV; Section 1 a team may opt to play at a higher classification if they declare their intention by the Declaration of Play deadlines.

ELIGIBILITY FOR JUNIOR VOLLEYBALL

- The individual's birth certificate indicates that she has **not reached her 16th birthday by August 31st** prior to the start of the school year in which the competition is held.
- Only students in their first two years of high school, based on the date they entered grade nine, will be eligible for junior team competition.
EXCEPTION: a student who has been accelerated one year in elementary school shall be allowed to play at the junior level for a maximum of two (2) consecutive years in the first three (3) years of his/her high school career. The student shall meet the above age requirement and documentation of the acceleration shall be provided with the eligibility sheet.

ELIGIBILITY FOR SENIOR VOLLEYBALL

- The individual's birth certificate indicates that she has **not reached her 19th birthday by January 1st** prior to the start of the school year in which the competition is held.

A school team must conduct a bona fide high school program consisting of thirteen (13) practices over an eight (8) week period during the current school year under the supervision of a coach as certified by the school principal.

The team must participate in a minimum of eight (8) games, prior to competing at OFSAA.

4. ELIGIBILITY SHEETS

Eligibility sheets are due to the zone Convener 48 hours prior to the first league game.

5. GAME TIME

The first game of a double-header will start at 3:30 (no earlier without Convener's knowledge and both Principals' permission). The second part of the double-header will start 15 minutes after the completion of the first match unless a mutually agreeable start time is agreed upon by both coaches.

WARM UP:

The warm up will consist of a 5-5-5 format.

Five (5) minutes will be common time for on court warm up, five (5) minutes for the team serving first at the net; five (5) minutes for the team receiving first at the net.

6. HOME SCHOOL RESPONSIBILITIES

- Set the net up in advance and at the correct height: Junior Girls - 215 cm. and Senior Girls - 224 cm.
- Referee "stands" must be secure and safe. Proper official stands should be used. This does not mean a box horse/chair/desk.
- Provide 2 competent line persons. Do not expect the visiting to provide a line person;
- Provide 1 competent scorekeeper.
- Warm-up Equipment: Schools are responsible for providing their own warm-up balls.
- Use a ball mutually accepted by the two teams playing the game, OR the official OFSAA sponsored ball, OR a ball chosen by the official/referee for that game.
- All schools should be using NRHSAA score sheets or facsimile.

7. PAYMENT OF OFFICIALS

The home team is responsible for payment of officials for all league and play-off games. The amount will be announced at the first meeting. The visiting team is responsible for transportation costs to and from the competition.

If a gate is charged at an NRHSAA league or play-off game then all expenses will be paid from the gate (referees, minor officials, linesmen, security, score keepers, etc.) and the remainder of the gate will be divided equally between the home and visiting team.

In the event a play-off game is played at a neutral site then the cost of officials will be shared equally between participating teams.

8. REPORTING SCORES

The home team will report the scores to the Athletic Convener in charge.

9. OFFICIALS

All officials must be certified and registered by the Niagara District of Volleyball Officials.

If a referee does not show, there will be an agreement between the 2 coaches to find the best qualified person present to referee and continue the match(es).

10. OFFICIAL RULE BOOK

The official rule book will be the OVA - Official Rule Book

11. FORFEITING GAMES/MATCHES

a) If a team is not present at the scheduled start time, the first set is forfeited. After 15 minutes, the second set is forfeited. After an additional 15 minutes the third set and consequently the match is forfeited. This will be followed if the team does not have a justifiable reason.

b) In the event that a coach is removed from a volleyball game, and there is no coach on the bench to finish the match, the match will be forfeit.

The following policies are in place for game forfeitures:

- (1) Should a team forfeit a game with less than 48 hours' notice, all costs associated with the game shall be charged to the forfeiting school.
- (2) Should a team forfeit a game, the forfeiting team will be given a loss as a result of the forfeit.
- (3) Should a team forfeit two (2) games during regular season play, the team shall be removed from the league and all points earned in games played against that team shall be removed from league standings.
- (4) A team that forfeits a game during the regular season loses all rights with regards to tie breaking procedures. (ie if the team is tied for 3rd, the team will be relegated to 4th place).
- (5) A team that forfeits a playoff game shall also forfeit the right to play any further playoff games at the current or subsequent level of playoffs (ie when two teams qualify for SOSSA). (April 2016)

12. SCORING/SETS

- All JUNIOR matches will be best 2 out of 3 If the 3rd game is not needed a 3rd game to 25 will be played. Junior finals will be a best 3 of 5 match.
- All SENIOR matches will be best 3 out of 5;
- If a JUNIOR or SENIOR match is tied 1-1 or 2-2, the 3rd. or 5th and deciding game is played to 15 points with a minimum lead of 2 points.
- All matches will use the rally point scoring system.
- Each rally wins a point;
- If the receiving team wins a rally, it gains the right to serve and a point, while the players rotate one position clockwise before their team serves.
- A set is won by the team which scores 25 points first with a minimum lead of 2 points. If the game is tied 24-24, the game is continued until a 2 point lead is achieved (e.g, 27-25 or 34-32 etc.).

13. SERVICE

- On a serve the server is allowed only one toss; if he/she tosses the ball and lets it fall to the floor, this is counted as a missed serve. That is, there is no longer a second attempt to serve.
- On service..... a ball TOUCHING THE NET ON SERVICE and dropping into the playing area is in play. (Re: OFSAA Bulletin, #3 June 2000 –page 21)

14. SUBSTITUTIONS

EACH TEAM is allowed 12 substitutions in any one set.

- There is no limit to the number of times a player may leave on re-enter the set as long as the maximum number of 12 substitutions is adhered to and as long as they leave or re-enter for the same player.
- Once you have a designated partner, that person is the only player that you may leave or re-enter the set for (this may change between sets).
- These substitutions may occur at any point in the set.
- All other substitution rules must be followed.

15. THE LIBERO PLAYER

OFSAA recognizes the use of the LIBERO player. Zone recognizes the Libero player. The use of the Libero is a coaching option. If you choose never to designate a Libero player - that is your choice.

From Rule 20 of the Volleyball Canada 2001/2002 Indoor Rulebook:

20.1: DESIGNATION OF THE LIBERO:

20.1.1: Each team has the right to designate among the list of 12 players one (1) specialized defensive player “Libero”.

20.1.2: The number of the Libero is to be recorded on the line-up sheet for each set.

20.1.3: The Libero can be neither team captain nor game captain.

20.2: EQUIPMENT:

The Libero must wear a uniform whose jersey must contrast in color with that of the other members of the team. The Libero uniform may have a different design but it must be numbered like the rest of the team members.

20.3: ACTIONS INVOLVING THE LIBERO:**20.3.1: THE PLAYING ACTIONS:**

20.3.1.1: The Libero is allowed to replace any player in a back row position.

20.3.1.2: He/she is restricted to perform as a back row player and is not allowed to complete an attack hit from anywhere (including playing court and free zone) if at the moment of the contact, the ball is entirely higher than the top of the net.

20.3.1.3: He/she may not serve, block, or attempt to block.

20.3.1.4: A player may not complete an attack hit from higher than the top of the net. If the ball is coming from an overhand finger pass (one or two hands) by a Libero in his/her front zone, the ball may be freely attacked if the Libero makes the same action from behind the front zone.

20.3.2: REPLACEMENT OF PLAYERS:

20.3.2.1: Replacements involving the Libero are not counted as regular substitutions. They are unlimited, but there must be a rally between two Libero replacements. The Libero can only be replaced by the player whom he/she replaced.

20.3.2.2: Replacements must only take place while the ball is out of play and before the whistle for service. At the start of each set, the Libero cannot enter the court until the referee has checked the starting line-up.

20.3.2.3: A replacement made after the whistle for service but before the service hit should not be rejected but must be the object of a verbal warning after the end of the rally. Subsequent late replacements must be subject to delay sanction.

20.3.2.4: The Libero and the replacing player may only enter or leave the court by the sideline in front of their team bench between the attack line and end line.

20.3.3: RE-DESIGNATION OF NEW LIBERO:

For OFSAA, and therefore for ZONE competition, a team may re-designate the Libero player at the beginning of each set. (As per OVA youth competition rules).

20.3.3.1: In case of an injury to the designated Libero and with the previous approval of the first referee, the coach can re-designate as a new Libero, one of the players not on the court at the moment of the re-designation. The injured Libero may not enter to play for the remainder of the match. NOTE: In OFSAA and ZONE competition, where you can re-designate at the beginning of each set, the injured Libero could recover and be re-designated for the beginning of the next set.

16. LEAGUE FORMAT FOR NRHSAA GIRLS' VOLLEYBALL

All sport schedules shall have NO more than 12 league games in a season.

In team sports where standings are used to determine play-offs, the win/loss achieved against teams that drop out will be taken away (not added) to teams that are still yet to play them.

17. LEAGUE PLAY-OFF FORMAT FOR NRHSAA GIRLS' VOLLEYBALL

Play-offs will be determined at the Conveners Individual Sport Body Meeting.

All schools participating are to send a representative to the Conveners Individual Sport Body Meeting otherwise forfeit all **rights for input in** the league and play-off format.

18. PLAY-OFF FORMAT FOR ZONE 3 AND 4 GIRLS' VOLLEYBALL (NRHSAA/NCAA)

If one association has one team only then the NCAA champion plays the NRHSAA champion for zone championship. Winner goes to SOSSA. If a second entry to SOSSA exists, then the second place finisher in

the zone champions association may challenge the runner up in the zone final for the second entry into SOSSA. If a challenge game takes place then the runner up in the zone final will host the challenge game.

When both associations (NRHSAA and NCAA) each have two or more teams in a classification, then the zone play downs would feature the top two teams on each side qualify for the playoffs. There would be a crossover 1st from one association playing 2nd from the other association and vice versa in the semi-finals, and the two winners would then play in the zone finals. If the zone has two entries to SOSSA, both the winner and runner up in the zone final would qualify for SOSSA (there would not be a challenge game). In the semi- finals, the 1st place team from each association will host the game. In the finals, the result of the “flip” and “rotation” will host the game. One caveat to this is if both finalists are from the same association, and the rotation has the finals being hosted by the other association. In that case, the final will be hosted by the association to which both finalists belong.

18. TIE BREAKING PROCEDURES

These procedures will be used when determining a play-off position when a league schedule leads to playoffs:

- (1) Record between tied teams;
- (2) Record against teams higher in the standings (1 above, then 2 above, etc.);
- (3) Record against teams lower in the standings (1 below, then 2 below, etc.);
- (4) (a) Coin flip to determine play-off position only. The conveners will perform the coin flip. The school that is alphabetically highest will have heads in the coin flip. The convener will notify schools of the results.
- (b) Play-off on a neutral field/court or a coin flip for home field if both coaches agree, if it is to determine the final play-off position.
- (c) If the tie breaking procedures found in the NRHSAA Volleyball policies cannot break ties where one or more teams face elimination, we will follow a modified application that OFSAA uses to break multiple ties for volleyball.
 - i) a) the team having the best ratio of won/lost matches, among the tied teams will be ranked higher. Then go back to NRHSAA Tie Breaking Procedures 1-4 if still tied.
 - i) b) the team having the best ratio of won/lost games, among the tied teams will be ranked higher. Then go back to NRHSAA Tie Breaking Procedures 1-4 if still tied.
 - i) c) the team having the best ratio of won/lost games among the teams ranked higher in their division.
- (d) In the event of a multiple team tie, and where existing tie breaking policies cannot be applied, the conveners in consultation with the NRHSAA Executive and the schools involved will determine a tie-breaking procedure.

19. ZONE QUALIFICATION TO SOSSA

1 champion from each zone will go to SOSSA.